

Tiered Activities / Assignments: A Framework for Design

When designing a tiered activity / assignment use these ideas as a guide:

Tiers	Questioning Cues	Possible Products
Tier 1 Activities / Assignments	Describe, name, define, label, select, identify, write, describe, memorize, recite, list, draw, match, illustrate, explain, compare, paraphrase, defend, predict, restate, summarize	Dictionary, skit, diagram, collage, television show, newspaper, speech, graph, story, radio program, outline
Tier 2 Activities / Assignments	Classify, collect, produce, solve, model, apply, examine, survey, distinguish between, categorize, select, interpret, infer, separate, investigate	Survey, questionnaire, report, model, an idea broken into parts, mobile, painting, puzzle, diagram, map, illustration, forecast, project, sculpture, solution
Tier 3 Activities / Assignments	Invent, judge, evaluate, give opinion, hypothesize, imagine, prioritize, critique, what if, recommend, plan, weigh, assess, compose, develop, role-play, create, summarize	Set of rules, an alternate course of action, invention, detailed report, poem, experiment, cartoon, game, trial, self-evaluation, debate or group discussion, a hypothesis formulated and tested